

Autumn
87

ocean

THE
BRAND
NAME
IN
ENTERTAINMENT
SOFTWARE

Autumn
'87

ocean



Heart topping games for the most popular home-micros focusing on the Atari and across the full ranges of Spectrums, Commodores and Amstrads and even catering for business machines such as IBM PC.



Whether it's action from the arcades or original concept games, Ocean brings the micros alive with state-of-the-art graphics and programming that is second to none in the world of computer entertainment.

The word "ocean" in a bold, black, sans-serif font, with a blue and white wave-like graphic behind the letters.

ocean



ocean has become the brand name in software publishing due to the skills and

resources in an extensive in-house programming department, backing first class products with sophisticated media advertising, full retail support systems and point of sale information.



ocean is pioneers in character merchandising and game-licencing. Ocean lead the field

with original and innovative ideas, to produce outstanding software with guaranteed success for the retailer and a best buy for the customer.

*Arcade
Action*



Without a doubt
this multi-level
conversion of the Konami arcade smash hit
will be your Christmas number one.



Original
Concept



ou may have seen 'em . . .
well now you can play
'em! . . . From Denton
Design comes a gross rein-

vention of those freaky head bangers. With really spooky graphics
and a game-play that will split your sides—Mad Balls is micro-manial.
Just look, whose featured in the craziest game on Earth:—

DUST BRAIN
FREAKY FULL BACK
FIST FACE
SLOBULUS
SCREAMIN' MEEMIE

and more, much,
much more!



You gotta have Balls
to be Mad!

TM, ® and all other marks of © 1995 Tross Characters from Denton Inc.

Original
Concept

PLATOON



A

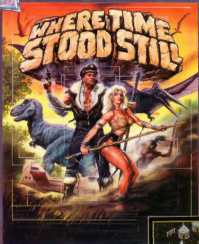
totally original, action-packed war game based on the box office smash hit. The tension is almost unbearable

as you lead your men through the jungles of Vietnam riddled with ambushes and booby traps. Keep your head down and every step silent as you approach a small village where the snipers just await your arrival. Explore quickly to find a secret tunnel—it's dark and waterlogged—a death trap for the fearless—enemies emerge from the muddy waters. Outside again, and it's dark . . . your short supply of flares will light the threatening sky—use them sparingly as you approach the final bunker which could signal your last attack.

Platoon—a six part war thriller with stunning effects and breath-taking graphics.



Original
Concept



ou've ditched your plane, you're alive but where are you? . . . when are you? You'll soon get some idea when you find yourself fighting for your life against the mighty tyrannosaurus. Learn to survive in a world that has never seen man, a world that is millions of years younger than today! A unique experience from Denton Design.

Original
Concept

N

ow from the author of top seller SHOGUN, James Clavell, comes TAI PAN and a terrific computer game simulation packed with action and stunning graphics. TAI PAN is the exciting story of a man and an island. Become Dirk Struan—a pirate, a smuggler, a manipulator of men achieving riches beyond imagination. Enter a world of blood, sin, treachery, conspiracy and murder—a game of Grand entertainment!



T

he year is 1841 . . . The traders of Britain, Europe and America are sailing the waters of the east in search of their fortunes.

Twenty years earlier the Emperor of China had decreed that the purchase of China's goods could only be paid with silver bullion. The demand for Tea, Silk and Jade was causing a massive balance of trade deficit almost bankrupting the Trading Nations. Then a lone ship "The Vagrant Star" under the instructions of The East India Company sailed to Canton with a cargo of illicit contraband. The Chinese traders bought the cargo and paid for it in silver bullion. A way had been found to reduce the deficit. Over the next twenty years the trade in contraband grew so much that the revenue from it's sale outstripped the need for silver bullion to buy legitimate goods. Trade was once more balanced. The independent traders began to amass great fortunes and fleets of ships and the leaders formed their own trading companies and began to monopolise the trade. The chinese named these men Tai-Pan (Supreme Leader) and the greatest of these was the Tai-Pan?

Copyright © 1986 James Clavell. Tai Pan is a registered trademark © 1986 delacourte, a division of harcourt, inc.

**Original
Concept**

For many years, Wiz and his fantastic cat lived happily in brightly coloured Wizworld. All was not well however as a malevolent force had discovered this vista and intended to stamp out brilliance once and for all.

The evil Zark and his horrible sprites have moved in to eliminate the spectrum and render all landscapes drab and grey.

So jump in your transporter and with the help of your faithful servant Catebite restore Wizworld to it's former glory. Special effects stunning graphics create the mood for a thrilling and compulsive game with hordes of hidden features and extra controls.



Just see what the papers say:
**"Wizball is the finest
release this year"**

"At last, something to enthuse about! . . . A breath of fresh air . . . A very individual concept . . . loads of neat touches . . . gorgeous animation . . . it could go on and on . . . the music and sound effects are great . . . It's a distinctly professional production, it's style and content placing it head and shoulders above existing software. **Wizball is simply brilliant**—one of the best presented, most graphically and aurally attractive and addictive pieces of software available."

"Wizball is the finest release of this year". The scenario and game design are so original . . . Playing is a joy . . . The graphics, sound and general presentation are second to none, and combined with the thoughtful attention to detail and the comprehensive series of game variations, you end up with something rather special. Don't delay, go to your software shop and say "Mr. Retailer, swiftly hand me a copy of Wizball so that I can go home and play it forthwith!" **"An essential purchase."** "A superlative piece of software. Tick in virtually every aspect, wholly original and immensely playable." **CCAP194**

"The sound throughout is great. This is definitely one groovy game. Enough imagination has gone into it to make it different and still keep it immensely playable. Graphics are fab!" **Amosial Action.**



Original
Concept



From Denton Design . . .
comes an original
game concept.



Flashpoint is not a quest to save the
universe, or a mission to obliterate
every living being in sight!
Flashpoint is a GAME! A game of strategy which
allows YDd to totally change the environment
in which to play. A game of lightning action and
re-action. You decide on your arsenal and its
deployment.

Scan yours and your opponents landscape, act
FAST to recall at an instant where you have
placed your pieces . . . call them into immediate
action . . . position quickly . . . re-deploy . . .
Faster . . . Scan at speed . . . A new
strategy . . . **FLASHPOINT!!!**



The
ame

of the



ame

Adventure
Edition

And now, available on CD-ROM and on the PlayStation 2, the Renegade computer game!



In the inner-edge world of the vigilante, there's no place to run, no time to think... but look sharp — there's always time to die! From the city subways to the gangland

ghettos you will always encounter the disciples of one whose mission is to exterminate the only man on earth who dares to throw down the gauntlet to their path — the Renegade. A breathtaking combination of the arcade hits, Tell now for your home computer. With all the original play features, **PLAY RENEGADE... PLAY MEAN!**

Call 1-800-762-2862 or visit our website at www.renegade.com for more information.

Special
Edition

GAY Z OF



Introducing the Action King! A fast-paced, quarter-century-old smash robot game for your home computer.



Need some extra control and then use your special powers to finish your enemies once and for all. You'll never want their lives.

Not even using your new friends. A must-have for the action fan packed with a time machine of the world's original.

Adventure
Action

From the arcades
a Tigress!



Her mission is to enter the last World and slay its evil guardian, but the last World is seven Worlds away on a long and dangerous journey through the Worlds of Forest, Cavern, Sky, Sea, Labyrinth and Hell, each having its own formidable guardian which must be overpowered and slain. Collect armour and weapons but beware the energy sapping poison for which only a secret medicine is the cure.

Superb comic graphics and arcade style action game play add up to a great package for the coin-op king.



Ultimate
Edition

L

and their prodigious legends of men who have slain dragons lie in the shadow of the warlike king—RASTAN. Guardian of evil fear his fire-ball spewing sword. The less he reveals, the quicker he lightens.



P

ulling out every point to make the true assimilation to the arcades for your home-view, you can enjoy "super graphics and realistic action as RASTAN takes you a world of dangers—magical wizards, fire-breathing lions, bats, snakes, skeletons, the living dead and more... it's more than you can handle."

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©1990 Atari Corporation. All rights reserved. Atari Corporation is not responsible for any damage to your equipment or data caused by the use of this software.

Original
Concept



A

science fiction fantasy from the Dynamic stable. Two-part game play as you investigate the weird worlds as PHANTYS. Riding creatures you would not dare dream of. The graphics and animation are beautifully constructed to produce an experience that you'd be happy just watching.



© Game design: Dynamic

Arcade Action



ou begin this game on the "stairway to heaven" through an Egyptian scenario. Having survived the bloodsucking monsters of the first phase, you then progress on to the actual Road itself.

This is where the fun really begins. You will meet vampires, two and three headed monsters — the head will fly at you on its own, just when you think you are gaining the upper hand.



he road winds on and on, through tombs containing the bones of former seekers after fame and very much alive eldritch horrors.

Trapdoors and elevators transport you — sometimes to your surprise — inside ancient buildings and under lakes and oceans.

Collect icons to build up the firepower necessary to fight off your aggressors.

Action and excitement all the way with this macabre and unusual game; which has that elusive extra something to keep you coming back for more.

Coming
Soon

Psycho Soldier

Athena isn't finished yet! PSYCHO SOLDIER, the sequel, is another world. Athena has changed, and she has a friend. She is PSYCHO SOLDIER with a thirst for action and adventure, and when her mission is complete you just won't believe the ending — a surprise you can't afford to miss. A great game, tipped for the top, from the SNK arcade label.
© 1998 SNK ELECTRONICS CORP.



Basket Master

A one or two player basketball simulation from Dinamic. Great play features with a host of moves available. When you score a basket look-out for the slow motion, close-up, action replay to see exactly how you did it!



Quordam

A unique shoot-em-up takes you and your space ship through a 3D city, solve the puzzle and smash the empire.



Eco

Start as an Amoeba: evolve and survive in this incredible original game from Denton Designs.



Navy Moves

The sequel to the hugely successful Army Moves takes you through dangerous marine environments — more tests of endurance and feats of skill and nerve.



Match Day II

More action! More manoeuvres! Written by Jon Ritman, author of the original No.1 game, 'Match Day'. Now the higher league game, Match Day II, the penultimate soccer simulation.

*Autumn
Release*

	SPECTRUM	COMMODORE	AMSTRAD	ATARI ST	AMIGA
ARMY MOVES	*	*	*	*	*
ATHENA	*	*	*		
BASKET MASTER	*	*	*		
COMBAT SCHOOL	*	*	*		
ECO				*	*
FLASHPOINT	*	*	*		
FREDDY HARDEST	*	*	*		
GRYZOR	*	*	*		
MAD BALLS	*	*	*		
MATCH DAY II	*	*	*		
PHANTYS	*	*	*		
PLATOON	*	*	*		
PSYCHO SOLDIER	*	*	*		
RASTAN	*	*	*		
RENEGADE	*	*	*		
TAI PAN	*	*	*	*	
VICTORY ROAD	*	*	*		
WHERE TIME STOOD STILL	*	*	*		
WIZBALL	*	*	*	*	*